



“Minors” Division Local Rules

Woodland Hills Sunrise Little League is bound by the Little League Baseball Rulebook (the “Rulebook”). Please read and be familiar with the current edition (2021) of the Rulebook, **which can be downloaded and accessed on any smart device**. Local rules exist only to clarify issues pertaining to our league; questions and requests for interpretation of the rules should be forwarded to the league president for discussion with the Board of Directors, as appropriate.

Section 1. General Game Rules

- Time Limit:** **Weekends:** No new inning may start after 1 hour and 45 minutes; however, the last scheduled game of the day is subject only to the sunset time as listed on the game schedule.
- Weekdays:** Games will be played without a fixed time limit, but games must end by sunset time as listed on the game schedule.
- Batting:** Continuous batting order (every player bats).
- Substitution:** No player may sit a second defensive inning until every player has sat a minimum of one defensive inning.
- Minimum Players:** **Eight (8)** players are needed to start the game. Players may be borrowed from the **Rookie Ball-National** division with approval from the Minor Player Agent to make a team of nine players. **If a game is started with eight (8) players, no out shall be called for the ninth (9th) position in the batting lineup for each turn at bat. A game cannot continue with less than eight (8) players and a team resulting with less than eight (8) players at any point in the game, for any reason shall forfeit.**
- Run Rule:** See Rule 4.10(e) in the Rulebook.

Section 2. Offense

- There is a **five (5)** run limit per half inning. Teams may bat until all players have batted once in the half-inning.
- The **five (5)** run limit does not apply in the sixth inning, although each player may only bat once in the half inning.
- **Courtesy Runners are allowed for pitchers and catchers with two (2) outs in any inning. The player who made the last offensive out shall be the Courtesy Runner.**
- All other Little League (Minors division) rules apply.

Section 3. Defense

- Managers may rotate all players at their discretion.
- Players who were not defensive starters in the previous game must start defensively in the next game.



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Section 4. Pitching

- All pitching rules and limitations set forth in the Rulebook apply. Pitch logs and eligibility forms must be completed and signed by the Manager after every game **and submitted to Sunrise via the website.**
- **Mound Visits:**
 - A manager or coach may visit the pitcher on the mound twice in one inning, but the player must be removed as a pitcher on the second visit.
 - A manager or coach may visit the same pitcher on the mound three times in a game, but the player must be removed as a pitcher on the third visit.

Section 5. Coaches

- **A Manager and no more than three (3) coaches approved by the** Board of Directors are allowed on the field **and** in the dugout.
- A Manager is limited to one request per game to confer with the umpires on a call or rule interpretation.

Section 6. Umpiring

- The home plate umpire will be provided by the League.
- The base umpire will be a volunteer provided by the designated team listed on the game schedule, unless instructed otherwise by the Umpire-in-Chief.
- If an umpire is not present five minutes prior to the start time, the managers must agree upon a substitute umpire.
- A game will not be extended to compensate for allotted game time used to find a substitute umpire.
- A game canceled because no volunteer umpire was available will not be rescheduled.

Section 7. Covid-19 Protocols

- **All Covid-19 Protocols as set forth on the Sunrise website must be followed, including mask wearing and social distancing in all areas, including the dugout.**
- **Handshakes at the end of the game are not permitted.**

Unless otherwise specified in these local Rules, all rules found in the Rulebook apply.